



16th UEFA European Under-21 Championship

Preliminary Round

Match: Armenia - San Marino the 09/06/2006 at 17:00 (14:00 CET)

Venue: Yerevan **Stadium:** Vazgen Sargsyan anvan
Hanrapetakan Marzadasht

Attendance: 3900

Capacity: 14527

Result: 0:0 (45'+3') - 4:0 (90'+5') - 4:0 (final)

Goals scored: 1:0 (6) PALAZZI Mirko - San Marino - (52' (Own))
2:0 (16) GHAZARYAN Gevorg - Armenia - (67')
3:0 (17) SARGSYAN Suren - Armenia - (72')
4:0 (5) ARZUMANYAN Robert - Armenia - (85')

Nr.	Name	+	-	Nr.	Name	+	-
1	GASPARYAN Edgar (G)	*		1	MACALUSO Fabio (G)	*	
2	ALEKSANYAN Valeri	*		2	BONINI Giovanni	*	
3	BALABEKYAN Arsen	*	(-46')	3	CELLI Alberto	*	
4	SIMONYAN Mikheil	*		4	BIANCHI Mattia	*	
5	ARZUMANYAN Robert	*		5	RANOCCHINI Davide	*	(-68')
6	KOROLEV Lev	*	(-31')	6	PALAZZI Mirko	*	
7	ARAKELYAN Ararat	*		7	GASPERONI Alex (C)	*	
8	MELKONYAN Boris	*		8	RASTELLI Michele	*	
9	PETROSYAN Aleksandr	*		9	VALLI Matteo	*	(-13')
10	GHRABAGHTSYAN Tigran	*	(-46')	10	DOMENICONI Marco	*	(-84')
11	MELKONYAN Samvel (C)	*		11	CASADEI Marco	*	
12	HARUTYUNYAN Artur (G)			12	GENGHINI Nicola (G)		
13	SAHAKYAN Norayr		(+46')	13	CIBELLI Enrico		(+68')
16	GHAZARYAN Gevorg		(+46')	15	GUIDI Alessandro		(+13')
17	SARGSYAN Suren		(+31')	18	VITAIOLI Matteo		(+84')
14	TIGRANYAN Armen			14	GASPERONI Stefano		
15	CHILINGARYAN Hayk			16	MORONI Andrea		
18	PETROSYAN Vardan			17	ROSSI Matteo		
Petrosyan Samvel				Coach			
				Canini Giuseppe			
				Coach			

Yellow cards: (2) BONINI Giovanni - San Marino - (27') - Foul play (Inactive)
(4) BIANCHI Mattia - San Marino - (47') - Foul play (Inactive)
(8) MELKONYAN Boris - Armenia - (60') - Foul play (Inactive)
(3) CELLI Alberto - San Marino - (83') - Foul play (Inactive)
(7) ARAKELYAN Ararat - Armenia - (86') - Ungentlemanly conduct (Inactive)

Referee: Collum William (SCO) **Delegate:** Lekov Ivan Borissov (BUL)

Assistant Referee 1: Cryans Martin (SCO) **Referee Observer:** Nikakis Vassilios (GRE)

Assistant Referee 2: Gilmour John (SCO)

4th Official: Smith Eddie (ENG)

C = Captain / G = Goalkeeper