



**15th UEFA European Under-21 Championship**  
Qualifying competition

**Group 7: ESP-BEL-SCG-BIH-LTU-SMR**

**Match:** San Marino - Lithuania the 16/11/2004 at 20:30 (20:30 CET)  
**Venue:** Serravalle **Stadium:** San Marino Stadium  
**Attendance:** 625  
**Capacity:** 4798  
**Result:** 1:0 (45'+2') - 1:2 (90'+5') - 1:2 (final)

**Goals scored:** 1:0 (9) VALLI Matteo - San Marino - (45'+1' )  
 1:1 (5) MIKUCKIS Tomas - Lithuania - (68' )  
 1:2 (11) RIMKEVICIUS Arturas - Lithuania - (72' (Pen))

Nr.	Name	+	-	Nr.	Name	+	-
1	SIMONCINI Aldo Junior (G)	*		1	MALINAUSKAS Mindaugas (G)	*	
2	VALENTINI Simone	*		3	ZALIUKAS Marius	*	
3	VITAIOLI Fabio	*		4	MAJUS Egidijus	*	
4	OTTAVIANI Andrea	*		5	MIKUCKIS Tomas	*	
5	VAGNETTI Davide	*	(-78')	7	KAZLAUSKAS Marius	*	
6	<b>BUGLI Matteo (C)</b>	*		8	<b>MAČIULIS Nerijus (C)</b>	*	(-83')
7	MASI Mattia	*		11	RIMKEVIČIUS Artūras	*	
8	TOCCACELI Alan	*		15	LUKŠA Vytautas	*	(-46')
9	VALLI Matteo	*		16	MICEIKA Darius	*	(-46')
10	MARIOTTI Luca	*	(-70')	17	PANKA Mindaugas	*	
11	NEGRI Cristian	*	(-75')	19	SERNAS Darvydas	*	
12	GENGHINI Nicola (G)			12	GRYBAUSKAS Paulius (G)		
14	ZANOTTI Mirco		(+75')	9	KAVALIAUSKAS Vitalijus		(+46')
16	MONTIRONI Michele		(+70')	10	IVAŠKEVICIUS Kęstutis		(+46')
17	CELLI Alberto		(+78')	13	PILIBAITIS Linas		(+83')
13	GORINI Matteo			6	ŠARUNAS Povilas		
15	CASADEI Marco			14	VIČIUS Gediminas		
18	ZONZINI Davide						

Uraldi Sereno

Coach

Stankevicius Vitalijus

Coach

**Yellow cards:** (5) VAGNETTI Davide - San Marino - (15') - Foul play (Inactive)  
 (9) VALLI Matteo - San Marino - (49') - Foul play (Inactive)  
 (11) RIMKEVIČIUS Artūras - Lithuania - (52') - Foul play (Inactive)  
 (4) MAJUS Egidijus - Lithuania - (57') - Foul play (Inactive)  
 (17) PANKA Mindaugas - Lithuania - (60') - Foul play (Inactive)

**Referee:** Mengual Prades José Luis (AND)

**Delegate:** Heynemann Bernd (GER)

**Assistant Referee 1:** Goncalves Barbosa Jose (AND)

**Assistant Referee 2:** Lopez Fidalgo Laudino (AND)

**4th Official:** Cardoso Oscar (AND)

C = Captain / G = Goalkeeper